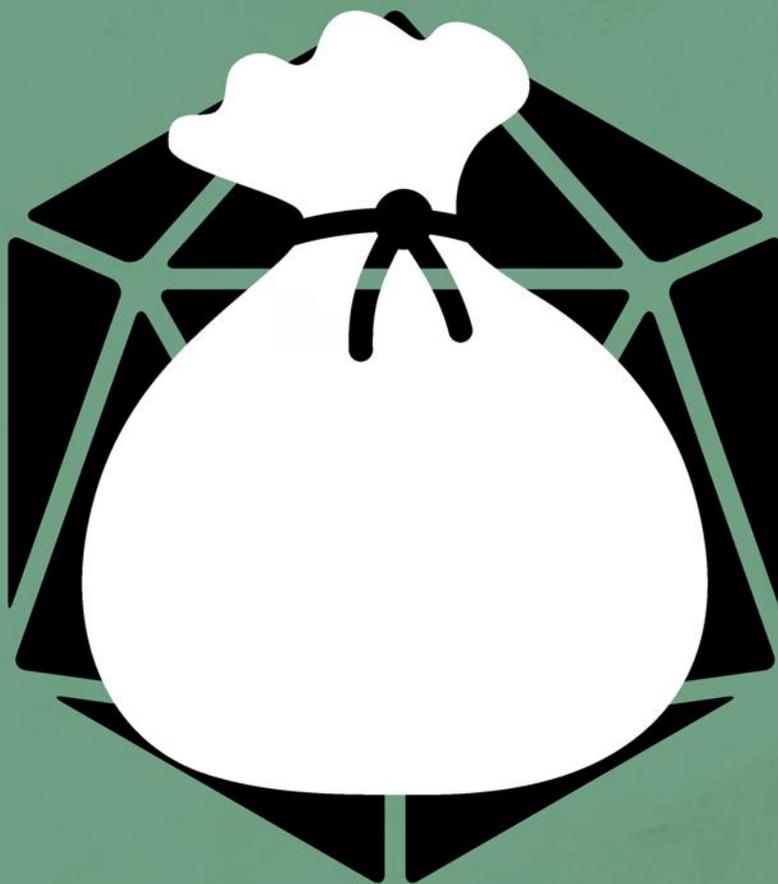




1d10 LOOT ITEMS: ZOMBIES



**10 zombie-themed pieces of loot to help
you unlock adventure and tell
unforgettable stories**

LOOT ITEMS: ZOMBIES

The following 1d10 list of zombie-themed trinkets can be used to fill zombie pockets, packs, chest cavities, graves, or any other space occupied by zombies. Whatever the reason is you find yourself rolling on this table, we hope that the ideas listed below help you unlock adventure and tell unforgettable stories!

d10 LOOT ITEM

1. A length of thin chain hanging out of the zombie's mouth. Removing the chain pulls a rose-shaped pocketwatch out of its throat which got stuck down there as the zombie was eating its last victim.
2. A set of bloody manacles tightly clamped around one of the zombie's wrists. They once held the zombie's arms behind its back but failed to do so once the zombie tore off one of its hands in its attempt to break free.
3. A pair of thin, circular wire-frame glasses sitting crooked across the zombie's nose. The lenses shattered long ago, and the shards of broken glass now protrude from the zombie's milky, festering eyes.
4. A fork made from sterling silver that was jammed into the zombie's neck when its last victim attempted to fight it off. The fork's prongs are severely bent from where they were pressed against the zombie's spine.
5. A satchel containing a letter from a distant noble requesting reinforcements from the King in a coming battle. The zombie was once a messenger who was attacked by undead while traveling alone on the road at night.
6. A tattered, blood-stained tent being dragged through the dirt behind the zombie. The tent was snagged on the zombie's foot after it tore through and devoured the adventurer who once slept in it.
7. A couatl-shaped ring made from topaz attached to a partially eaten hand protruding from the zombie's exposed intestines. The hand burst out of the zombie's stomach after it gorged itself on a noble family.
8. A ripped cloak draped across the zombie's shoulders. The cloak is made from an exotic fabric that tightens in cold weather to keep heat trapped inside and expands in warm weather to make it more breathable.
9. A meat cleaver jammed into the end of a club which is now lodged in the head of a large, brutish zombie. The weapon was created by a young hero who died trying to save their village from a hoard of zombies.
10. A rusty chain wrapped tightly around the zombie's jaw preventing it from biting anyone. Hanging from the chain is a metal tag etched with the phrase, "Please don't harm my sibling. They did not deserve this fate."

UNLOCK ADVENTURE

We're constantly releasing new d10 tables for you to use in your upcoming sessions, so don't miss out! Click [here](#) to access even more random tables themed around different and specific monsters.